

## **Request for Decision**

New Traffic Signal Installations - Intersection of Regent Street and Mallard's Landing Drive/Cam Street

Presented To:	Traffic Committee			
Presented:	Monday, Mar 22, 2010			
Report Date	Tuesday, Mar 16, 2010			
Type:	Managers' Reports			

#### Recommendation

That traffic signals be installed at the intersection of Regent Street and Mallard's Landing Drive/Cam Street as approved as part of the 2010 Roads Capital Budget, and;

That a By-Law be passed by City Council to amend Traffic and Parking By-Law 2010-1 in the City of Greater Sudbury, to implement the recommended change in accordance with the report from the General Manager of Infrastructure Services dated March 22, 2010.

## **Finance Implications**

There is no budget impact as funding for this installation has been provided for in the 2010 Roads Capital Budget.

### **Background**

As part of the City's 2010 Capital Construction Program, new traffic signals are being constructed at the intersection of Regent Street and Mallard's Landing Drive/Cam Street (see Exhibit "A"). The contract for this project will be tendered by the City and it is expected that the project will be completed later this summer.

## Signed By

#### **Report Prepared By**

Dave Kivi Co-ordinator of Transportation & Traffic Engineering Services Digitally Signed Mar 16, 10

#### **Division Review**

Robert Falcioni, P.Eng. Director of Roads and Transportation Services Digitally Signed Mar 17, 10

#### **Recommended by the Department**

Greg Clausen, P.Eng. General Manager of Infrastructure Services Digitally Signed Mar 17, 10

## Recommended by the C.A.O.

Doug Nadorozny Chief Administrative Officer Digitally Signed Mar 18, 10

An amendment to the City's Traffic and Parking By-law 2010-1 is required to implement the new traffic signals.

# THE CITY OF GREATER SUDBURY SCHEDULE "A" TO BY-LAW 2010-1

## Placement of Traffic Control Signal System Devices

Add:			
Location			

Regent Street and Mallard's Landing Dive and Cam Street

## **EXHIBIT:** A

